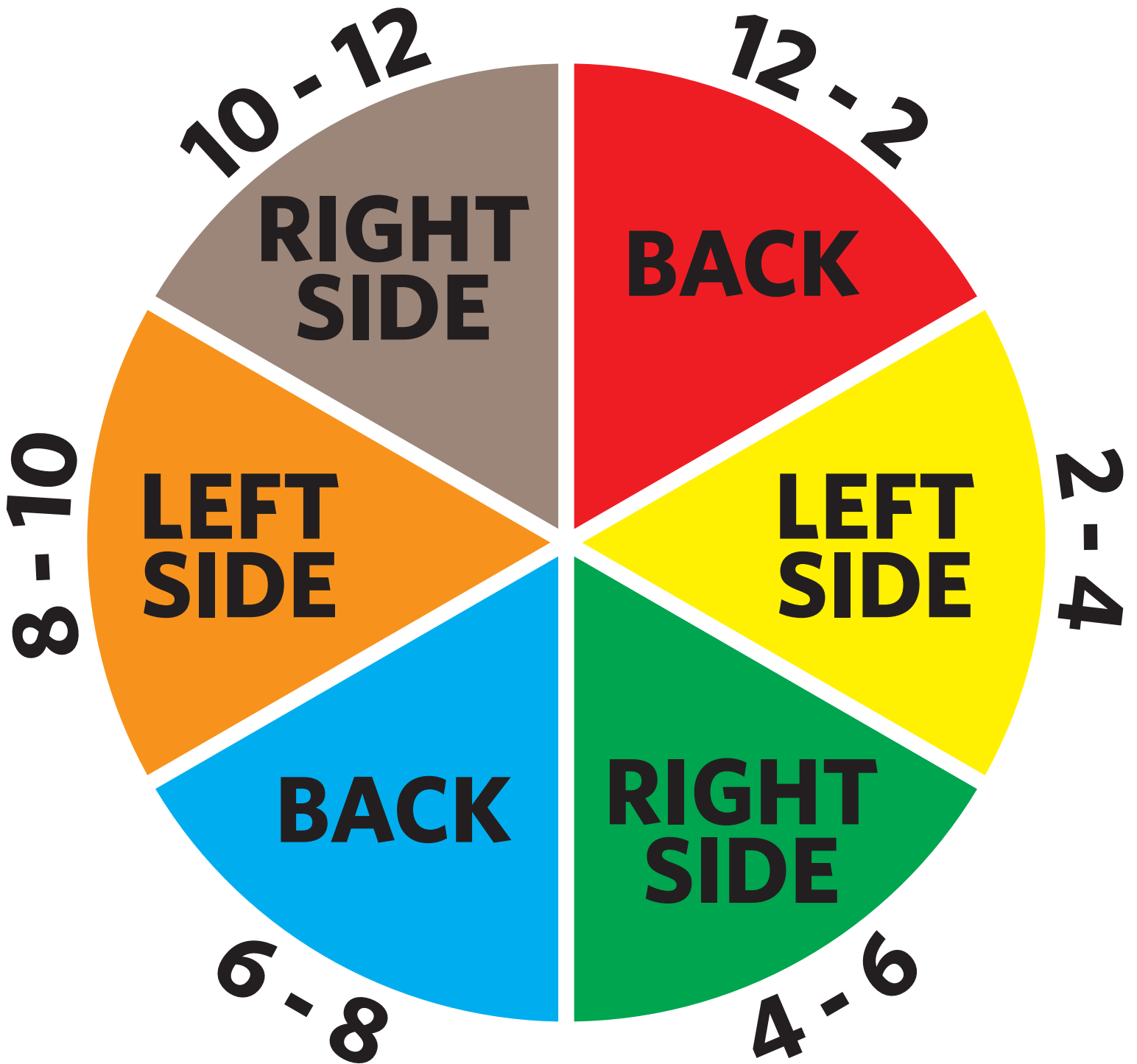


# TURNING SCHEDULE



FLINT