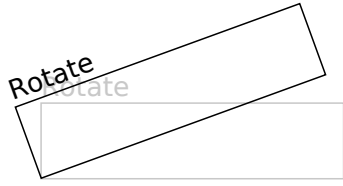
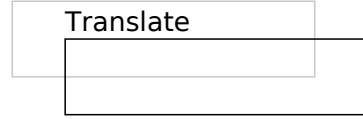


# Scale



# Translate



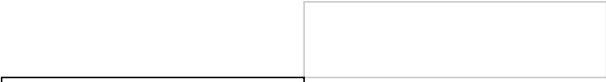
# Skew



# MirrorH



# MirrorP



# MirrorP



# MirrorV



# MirrorL

